

Algebraic Structures

CS 152 (Spring 2020)

Harvard University

Tuesday, April 7, 2020

Announcements

- ▶ HW2: Grades available in Gradescope
- ▶ HW3: grading in progress...
- ▶ HW4: due Apr 14
- ▶ HW5: will be released Apr 14, due May 1, and combine previous HW5 and HW6.
- ▶ Survey: by the end of Wednesday Apr 8
 - ▶ <https://forms.gle/FM7mb9n4Gbze14Js6>

Today, we will learn about

- ▶ Type constructors
 - ▶ Lists, Options

- ▶ Algebraic structures
 - ▶ Monoids
 - ▶ Functors
 - ▶ Monads

- ▶ Algebraic structures in Haskell

Type Constructors

- ▶ A *type constructor* creates new types from existing types
 - ▶ E.g., product types, sum types, reference types, function types, ...

Lists

- ▶ Assume CBV λ -calc with booleans, fixpoint operator $\mu X:\tau. e$

Expressions $e ::= \dots \mid []$
 $\mid e_1 :: e_2 \mid \text{isempty? } e \mid \text{head } e$
 $\mid \text{tail } e$

Values $v ::= \dots \mid [] \mid v_1 :: v_2$

Types $\tau ::= \dots \mid \tau$ **list**

Eval contexts $E ::= \dots \mid E :: e \mid v :: E$
 $\mid \text{isempty? } E \mid \text{head } E \mid \text{tail } E$

List inference rules

$$\frac{}{\text{isempty? } [] \longrightarrow \mathbf{true}}$$
$$\frac{}{\text{isempty? } v_1 :: v_2 \longrightarrow \mathbf{false}}$$
$$\frac{}{\text{head } v_1 :: v_2 \longrightarrow v_1}$$
$$\frac{}{\text{tail } v_1 :: v_2 \longrightarrow v_2}$$
$$\frac{}{\Gamma \vdash [] : \tau \mathbf{list}}$$
$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau \mathbf{list}}{\Gamma \vdash e_1 :: e_2 : \tau \mathbf{list}}$$
$$\frac{\Gamma \vdash e : \tau \mathbf{list}}{\Gamma \vdash \text{isempty? } e : \mathbf{bool}}$$
$$\frac{\Gamma \vdash e : \tau \mathbf{list}}{\Gamma \vdash \text{head } e : \tau}$$
$$\frac{\Gamma \vdash e : \tau \mathbf{list}}{\Gamma \vdash \text{tail } e : \tau \mathbf{list}}$$

$\text{append} \triangleq \mu f : \tau \mathbf{list} \rightarrow \tau \mathbf{list}. \lambda a : \tau \mathbf{list}. \lambda b : \tau \mathbf{list}.$

$\mathbf{if\ isempty? } a \mathbf{ then } b \mathbf{ else } (\text{head } a) :: (f (\text{tail } a) b)$

Options

Expressions $e ::= \dots \mid \text{none} \mid \text{some } e \mid \text{case } e_1 \text{ of } e_2 \mid e_3$

Values $v ::= \dots \mid \text{none} \mid \text{some } v$

Types $\tau ::= \dots \mid \tau$ **option**

Eval contexts $E ::= \dots \mid \text{some } E \mid \text{case } E \text{ of } e_2 \mid e_3$

Monoids

Monoid examples

Functors

Functor examples

Monad

Option monad

Algebraic structures in Haskell

- ▶ <https://www.haskell.org/>
- ▶ Pure functional language
- ▶ Call-by-need evaluation (aka lazy evaluation)
- ▶ Type classes: mechanism for ad hoc polymorphism
 - ▶ Declares common functions that all types within class have
 - ▶ We will use to express algebraic structures in Haskell

Monoid

Monad

Using Monads

Why Monads?

- ▶ Monads are *very* useful in Haskell
- ▶ Haskell is pure: no side effects
- ▶ But side effects useful!
- ▶ **Monadic types cleanly and clearly express side effects computation may have**
- ▶ Monads force computation into sequence
- ▶ Monads as type classes capture underlying structure of computation
 - ▶ Reusable readable code that works for any monad