# Harvard School of Engineering and Applied Sciences — CS 152: Programming Languages Products and Sums; Recursion; References; Polymorphism; Records; Subtyping Section and Practice Problems

Week 7: Tue Mar 6–Fri Mar 10, 2023

### 1 Products and Sums

For these questions, use the lambda calculus with products and sums (Lecture 13§1.1).

(a) Write a program that constructs two values of type  $int + (int \rightarrow int)$ , one using left injection, and one using right injection.

Answer:

let a: int + (int  $\rightarrow$  int) = inl<sub>int+(int  $\rightarrow$  int) 3 in inr<sub>int+(int  $\rightarrow$  int)  $\lambda x$ : int. 3</sub></sub>

(b) Write a function that takes a value of type int + (int → int) and if the value is an integer, it adds 7 to it, and if the value is a function it applies the function to 42.

Answer:

$$\lambda a$$
: int + (int  $\rightarrow$  int). case  $a$  of  $\lambda y$ : int.  $y + 7 \mid \lambda f$ : int  $\rightarrow$  int.  $f 42$ 

(c) Give a typing derivation for the following program.

```
\lambda p: (unit \rightarrow int) \times (int \rightarrow int). \lambda x: unit + int. case x of #1 p | #2 p
```

**Answer:** For brevity, let  $e_1 \equiv \lambda x$ : unit + int. case x of #1  $p \mid #2 p$  and let  $\Gamma = \{p : (unit \rightarrow int) \times (int \rightarrow int), x : unit + int\}$ 

 $\frac{T-VaR}{\Gamma \vdash x: unit + int} = \frac{T-VaR}{\Gamma \vdash x: unit + int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int \times int \rightarrow int)} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{\Gamma \vdash y: (unit \rightarrow int) \rightarrow int} = \frac{T-VaR}{T}$ 

(d) Write a program that uses the term in part (c) above to produce the value 42.

**Answer:** We refer to the term in part (c) above as f.  $f(\lambda x : unit. 42, \lambda x : int. 41) inl_{unit+int}()$ 

## 2 Recursion

(a) Use the  $\mu x$ . *e* expression to write a function that takes a natural number *n* and returns the sum of all even natural numbers less than or equal to *n*. (You can assume you have appropriate integer comparison operators, and also a modulus operator.)

#### Answer:

```
\mu f. \lambda n. if n \leq 0 then 0 else if (n \mod 2) = 0 then n + f(n - 2) else f(n - 1)
```

(b) Try executing your program by applying it to the number 5.

**Answer:** *The program executes correctly and returns 6. For brevity, we will refer to the expression from the answer above as F.* 

```
F 5
\rightarrow (\lambda n. \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1)) 5
\rightarrow if 5 \le 0 then 0 else if (5 \mod 2) = 0 then 5 + F(5-2) else F(5-1)
\rightarrow if false then 0 else if (5 \mod 2) = 0 then 5 + F(5 - 2) else F(5 - 1)
\longrightarrow if (5 \mod 2) = 0 then 5 + F(5 - 2) else F(5 - 1)
\longrightarrow if 1 = 0 then 5 + F(5 - 2) else F(5 - 1)
\longrightarrowif false then 5 + F(5-2) else F(5-1)
\longrightarrow F(5-1)
\rightarrow (\lambda n. if n \leq 0 then 0 else if (n \mod 2) = 0 then n + F(n-2) else F(n-1)) (5-1)
\rightarrow (\lambda n. \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1)) 4
\rightarrow if 4 < 0 then 0 else if (4 \mod 2) = 0 then 4 + F(4 - 2) else F(4 - 1)
\longrightarrow if false then 0 else if (4 \mod 2) = 0 then 4 + F(4 - 2) else F(4 - 1)
\longrightarrow if (4 \mod 2) = 0 then 4 + F(4 - 2) else F(4 - 1)
\longrightarrow if 0 = 0 then 4 + F(4 - 2) else F(4 - 1)
\longrightarrowif true then 4 + F(4 - 2) else F(4 - 1)
\rightarrow 4 + F(4-2)
\rightarrow 4 + (\lambda n. \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1))(4-2)
\rightarrow 4 + (\lambda n, \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1)) 2
\rightarrow 4 + (\text{if } 2 \le 0 \text{ then } 0 \text{ else if } (2 \mod 2) = 0 \text{ then } 2 + F(2-2) \text{ else } F(2-1))
\rightarrow 4 + (if false then 0 else if (2 \mod 2) = 0 then 2 + F(2 - 2) else F(2 - 1))
\rightarrow 4 + (if (2 \mod 2) = 0 \text{ then } 2 + F (2 - 2) \text{ else } F (2 - 1))
\rightarrow 4 + (if \ 0 = 0 then \ 2 + F \ (2 - 2) else \ F \ (2 - 1))
\rightarrow 4 + (if true then 2 + F(2 - 2) else F(2 - 1))
\longrightarrow 4 + (2 + F(2 - 2))
\rightarrow 4 + (2 + (\lambda n. \text{ if } n < 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1))(2-2))
\rightarrow 4 + (2 + (\lambda n. \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1)(0)
\rightarrow 4 + (2 + (\lambda n. \text{ if } n \leq 0 \text{ then } 0 \text{ else if } (n \mod 2) = 0 \text{ then } n + F(n-2) \text{ else } F(n-1)(0)
\rightarrow 4 + (2 + (\text{if } 0 < 0 \text{ then } 0 \text{ else if } (0 \mod 2) = 0 \text{ then } 0 + F(0-2) \text{ else } F(0-1)))
\rightarrow 4 + (2 + (\text{if true then } 0 \text{ else if } (0 \mod 2) = 0 \text{ then } 0 + F(0-2) \text{ else } F(0-1)))
```

 $\longrightarrow 4 + (2 + (0)) \\ \longrightarrow ^{*} 6$ 

(c) Give a typing derivation for the following program. What happens if you execute the program?

 $\mu p$ : (int  $\rightarrow$  int)  $\times$  (int  $\rightarrow$  int). ( $\lambda n$ : int. n + 1, #1 p)



Now, if you actually tried to execute this expression under a Call-By-Value semantics, it would unfold the recursive expression to  $(\lambda n : \text{int.} n + 1, \#1 P)$ , where P is the recursive expression  $\mu p : (\text{int} \to \text{int}) \times (\text{int} \to \text{int})$ .  $(\lambda n : \text{int.} n + 1, \#1 p)$ . While the first element of the pair is a value, the second #2 P is not, and so we would attempt to evaluate that expression. However, that requires evaluating the expression  $P \equiv \mu p : (\text{int} \to \text{int}) \times (\text{int} \to \text{int})$ .  $(\lambda n : \text{int.} n + 1, \#1 p)$ .

So, under Call-by-Value semantics, the program will not terminate.

## 3 References

(a) Give a typing derivation for the following program.

let 
$$a$$
: int ref = ref 4 in  
let  $b$ : (int  $\rightarrow$  int) ref = ref  $\lambda x$ : int.  $x$  + 38 in  
! $b$  ! $a$ 





(b) Execute the program above for 4 small steps, to get configuration  $\langle e, \sigma \rangle$ . What is an appropriate  $\Sigma$  such that  $\emptyset, \Sigma \vdash e : \tau$  and  $\Sigma \vdash \sigma$ ?

Answer:	
	$\langle \text{let } a : \text{int ref} = \text{ref } 4 \text{ in let } b : (\text{int} \to \text{int}) \text{ ref} = \text{ref } \lambda x : \text{int} \cdot x + 38 \text{ in } ! b ! a, \emptyset \rangle$
	$\longrightarrow \langle \text{let } a : \text{int ref} = \ell_a \text{ in let } b : (\text{int} \rightarrow \text{int}) \text{ ref} = \text{ref } \lambda x : \text{int. } x + 38 \text{ in } ! b ! a, [\ell_a \mapsto 4] \rangle$
	$\longrightarrow \langle \text{let } b : (\text{int} \rightarrow \text{int}) \text{ ref} = \text{ref } \lambda x : \text{int. } x + 38 \text{ in } ! b ! \ell_a, [\ell_a \mapsto 4] \rangle$
	$\longrightarrow \langle \text{let } b : (\text{int} \rightarrow \text{int}) \text{ ref} = \ell_b \text{ in } ! b ! \ell_a, [\ell_a \mapsto 4, \ell_b \mapsto \lambda x : \text{int. } x + 38] \rangle$
	$\longrightarrow \langle !\ell_b !\ell_a, [\ell_a \mapsto 4, \ell_b \mapsto \lambda x : int. x + 38] \rangle$

An appropriate store typing context is  $\Sigma = \ell_a \mapsto int, \ell_b \mapsto int \to int$ .

(c) Consider a store  $\sigma = [\ell_1 \mapsto 42, \ell_2 \mapsto \lambda n : \text{int.} n + 1]$ . What is the domain of  $\sigma$ ? Now consider a store type  $\Sigma = [\ell_1 \mapsto \text{int}, \ell_2 \mapsto \text{int} \to \text{int}]$ . Note that  $\operatorname{dom}(\sigma) = \operatorname{dom}(\Sigma)$ . Show that  $\emptyset, \Sigma \vdash \sigma$ .

**Answer:** The domain of  $\sigma$  (and of  $\Sigma$ ) is the set  $\{\ell_1, \ell_2\}$ .  $\emptyset, \Sigma \vdash \sigma$  holds if and only if  $dom(\sigma) = dom(\Sigma)$  and for all  $\ell \in dom(\sigma)$  we have  $\emptyset, \Sigma \vdash \sigma(\ell) : \tau$  where  $\Sigma(\ell) = \tau$ . Since  $dom(\sigma) = dom(\Sigma) = \{\ell_1, \ell_2\}$ , we need to show that:

- $\emptyset, \Sigma \vdash 42$ : *int* and
- $\emptyset, \Sigma \vdash \lambda n : int. n + 1 : int \rightarrow int$

Both of these judgments hold, i.e., we can produce derivations for them (which we do not show here).

## 4 Parametric polymorphism

- (a) For each of the following System F expressions, is the expression well-typed, and if so, what type does it have? (If you are unsure, try to construct a typing derivation. Make sure you understand the typing rules.)
  - $\Lambda A. \lambda x : A \rightarrow \text{int.} 42$
  - $\lambda y : \forall X. X \to X. (y [int]) 17$
  - $\Lambda Y. \Lambda Z. \lambda f: Y \to Z. \lambda a: Y. f a$
  - $\Lambda A. \Lambda B. \Lambda C. \lambda f: A \to B \to C. \lambda b: B. \lambda a: A. f a b$

Answer: •  $\Lambda A. \lambda x : A \rightarrow int. 42 \text{ has type}$   $\forall A. (A \rightarrow int) \rightarrow int$ •  $\lambda y : \forall X. X \rightarrow X. (y [int]) 17 \text{ has type}$   $(\forall X. X \rightarrow X) \rightarrow int$ •  $\Lambda Y. \Lambda Z. \lambda f : Y \rightarrow Z. \lambda a : Y. f a \text{ has type}$   $\forall Y. \forall Z. (Y \rightarrow Z) \rightarrow Y \rightarrow Z$ •  $\Lambda A. \Lambda B. \Lambda C. \lambda f : A \rightarrow B \rightarrow C. \lambda b : B. \lambda a : A. f a b \text{ has type}$  $\forall A. \forall B. \forall C. (A \rightarrow B \rightarrow C) \rightarrow B \rightarrow A \rightarrow C$ 

- (b) For each of the following types, write an expression with that type.
  - $\forall X. X \to (X \to X)$
  - $(\forall C. \forall D. C \to D) \to (\forall E. \text{ int } \to E)$
  - $\forall X. X \to (\forall Y. Y \to X)$

### Answer:

•  $\forall X. X \rightarrow (X \rightarrow X)$  is the type of

$$\Lambda X. \ \lambda x : X. \ \lambda y : X. \ y$$

• 
$$(\forall C. \forall D. C \rightarrow D) \rightarrow (\forall E. \text{ int } \rightarrow E)$$
 is the type of

 $\lambda f: \forall C. \forall D. C \rightarrow D. \Lambda E. \lambda x: int. (f [int] [E]) x$ 

•  $\forall X. X \rightarrow (\forall Y. Y \rightarrow X)$  is the type of

 $\Lambda X.\; \lambda x\!:\! X.\; \Lambda Y.\; \lambda y\!:\! Y\!.\; x$ 

# 5 Records and Subtyping

(a) Assume that we have a language with references and records.

(i) Write an expression with type

 $\{ cell : int ref, inc : unit \rightarrow int \}$ 

such that invoking the function in the field *inc* will increment the contents of the reference in the field *cell*.

**Answer:** *The following expression has the appropriate type.* 

let x = ref 14 in { cell = x,  $inc = \lambda u$ : **unit**. x := (!x + 1) } (ii) Assuming that the variable y is bound to the expression you wrote for part (i) above, write an expression that increments the contents of the cell twice.

Answer:		
	let $z = y.inc()$ in $y.inc()$	

(b) The following expression is well-typed (with type **int**). Show its typing derivation. (Note: you will need to use the subsumption rule.)

 $(\lambda x: \{ dogs: int, cats: int \}$ .  $x.dogs + x.cats) \{ dogs = 2, cats = 7, mice = 19 \}$ 





(c) Suppose that  $\Gamma$  is a typing context such that

$$\begin{split} \Gamma(a) &= \{ dogs: \mathsf{int}, cats: \mathsf{int}, mice: \mathsf{int} \} \\ \Gamma(f) &= \{ dogs: \mathsf{int}, cats: \mathsf{int} \} \rightarrow \{ apples: \mathsf{int}, kiwis: \mathsf{int} \} \end{split}$$

Write an expression *e* that uses variables *a* and *f* and has type  $\{apples : int\}$  under context  $\Gamma$ , i.e.,

 $\Gamma \vdash e: \{apples: int\}$ . Write a typing derivation for it.

**Answer:** A suitable expressions is f a. Note that f is a function that expects an expression of type {dogs : *int*, cats : *int*} as an argument. Variable a is of type {dogs : *int*, cats : *int*, mice : *int*}, which is a subtype, so we can use a as an argument to f.

*Function f returns a value of type {apples: int, kiwis: int} but our expression e needs to return a value of type {apples: int}. But {apples: int, kiwis: int} is a subtype of {apples: int}, so it works out.* 

*Here is a typing derivation for it. We abbreviate type* {*dogs* : *int*, *cats* : *int*, *mice* : *int*} *to DCM and abbreviate type* {*dogs* : *int*, *cats* : *int*} *to DC.* 

Which of the inference rules are uses of subsumption? Some of the derivations have been elided. Fill them in.



<sup>(</sup>d) Which of the following are subtypes of each other?

- (a)  $\{dogs: int, cats: int\} \rightarrow \{apples: int\}$
- (b)  $\{dogs: int\} \rightarrow \{apples: int\}$
- (c)  $\{dogs: int\} \rightarrow \{apples: int, kiwis: int\}$
- (d)  $\{dogs: int, cats: int, mice: int\} \rightarrow \{apples: int, kiwis: int\}$
- (e)  $({apples:int})$  ref
- (f) ({*apples*:int,*kiwis*:int}) ref
- (g) ({*kiwis*:int,*apples*:int}) ref

For each such pair, make sure you have an understanding of *why* one is a subtype of the other (and for pairs that aren't subtypes, also make sure you understand).

**Answer:** *Of the function types:* 

- (b) is a subtype of (a)
- (c) is a subtype of (b)
- (c) is a subtype of (d)
- (c) is a subtype of (a)
- (*d*) is not a subtype of either (*a*) or (*b*), or vice versa

The key thing is that for  $\tau_1 \rightarrow \tau_2$  to be a subtype of  $\tau'_1 \rightarrow \tau'_2$ , we must be contravariant in the argument type and covariant in the result type, i.e.,  $\tau'_1 \leq \tau_1$  and  $\tau_2 \leq \tau'_2$ .

Let's consider why (b) is a subtype of (a), i.e.,  $\{dogs: int\} \rightarrow \{apples: int\} \leq \{dogs: int, cats: int\} \rightarrow \{apples: int\}$ . Suppose we have a function  $f_b$  of type  $\{dogs: int\} \rightarrow \{apples: int\}$ , and we want to use it somewhere that wants a function  $g_a$  of type  $\{dogs: int, cats: int\} \rightarrow \{apples: int\}$ . Let's think about how  $g_a$  could be used: it could be given an argument of type  $\{dogs: int, cats: int\}$ , and so  $f_b$  had better be able to handle any record that has the fields dogs and cats. Indeed,  $f_b$  can be given any value of type  $\{dogs: int\}$ , i.e., any record that has a field dogs. So  $f_b$  can take any argument that  $g_b$  can be given The other way that a function can be used is by taking the result of applying it. The result types of the functions are the same, so we have no problem there. Here is a derivation showing the subtyping relation:

Let's consider why (d) is not a subtype of (a) and (a) is not a subtype of (d). (d) is not a subtype of (a) since they are not contravariant in the argument type (i.e., the argument type of (a) is not a subtype of the argument type of (d)). (a) is not a subtype of (d) since the result type of (a) is not a subtype of the result type of (d) (i.e., they are not covariant in the result type).

For the ref types:

- (f) is a subtype of (g) (and vice versa) assuming the more permissive subtyping rule for records that allows the order of fields to be changed.
- (e) is not a subtype of either (f) or (g), or vice versa.